

STUDENT CENTER E-SPORTS FACILITY – USAGE AGREEMENT

Purpose and Scope: The ESports Facility provides a safe space for student engagement and activities. To both protect this new facility and ensure that we can provide WSU students with the highest services possible, the Student Center is requiring any user of the ESports Facility to sign a room-use agreement. This agreement must be signed once per academic year.

ESports Facility Rules and Expectations

- To play, check in at the desk. A valid Onecard must be presented to staff to enter the facility. An ESports Facility Room-Use Agreement must be signed once per academic year, per student.
- Gaming stations may only be reserved for 1.5 hours. If there is no one waiting to use the station, time may be extended in 1-hour increments at the front desk.
- When on the waiting list, you must be in the vicinity of the ESports facility to hear your name called. If you do not respond, the next person on the waiting list will be selected.
- Food and beverages **are NOT** allowed in the ESports facility.
- Do not sit or lean on gaming stations.
- Behaviors that create a toxic environment such as harassment, sexual misconduct, discrimination, bullying, threats of violence, stalking, or other forms of intimidation (either online or in-person) will not be tolerated. No cheating, profanity or inappropriate language/gestures.
- Out of respect for other users, individuals must limit their game and personal volume to a level deemed appropriate by Student Center staff.
- Smoking, vaping, and other tobacco products are prohibited.
- Personal items must be kept in your possession at all times. The Student Center and Wayne State University are not responsible for personal items.
- Gambling is not allowed; betting, and/or playing for money or other things of value is absolutely prohibited. Money matches are strictly prohibited.
- Free to enter and university sanctioned tournaments are allowed. Any money won during tournaments in this facility must be recorded with the Office of Financial Aid.
- Personal software cannot be downloaded or saved on computers. Users will only have access to the specific games available on the computer.
- A mouse and keyboard are provided at each station. However, students must utilize their own headset and can bring their own mouse/keyboard if preferred.
- Students must notify staff of any damaged or malfunctioning equipment prior to use.
- Damage of the equipment or failure to follow the posted rules may result in fines, conduct charges, and/or other actions deemed appropriate by the WSU Student Code of Conduct.
- Area is under video surveillance.

I acknowledge that I understand the outlined rules, expectations, and policies. I understand that failure to abide by anything listed above may result in fines and/or conduct charges. I also acknowledge that failure to abide by the above policies and/or the WSU Student Code of Conduct may result in loss of access to the ESports Facility.

Student Name (Print) _____ Student ID # _____

Student Name (Sign) _____

Staff Member Initials: _____ Date: _____